

*Nalini*

# tour.

team manager hand book...//

important information enclosed.

[advanced game]

**GAMES ON 5**  
**THE WAY 12**

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# Introduction...//

**This handbook is for experienced cycling managers or those who are prepared to enter fully into the cycling experience. Everything in this handbook is written assuming that the reader has already read and understood the basic game.**

**In here managers will learn all they need to run tours, seasons, squad management and how to edit stages to create more courses to be raced!**

**While there are only two stages printed to fit together perfectly, the boards can be put together in a manner that creates more stages, even though the surrounding environment may not fit together. Still, for the serious racer, this opportunity allows a larger racing world with just nine double sided boards. As much as possible we've tried to place roads that would not work together on the back of each other.**

**On the following pages are six stages that can be added to the two 'official' stages to create a tour or season. Still, we're certain you can come up with your own variations - just be sure to make clear any discrepancies over spaces not quite fitting together between boards.**

**Also included are season and tour suggestions along with mechanics for prize money and cyclist wages. The only limit to the game is your imagination and time constraints.**

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The small power, mountain, resilience and sprint images are Microsoft Clip Art.  
hamsteroffury@hotmail.com**



## Montauban to Angouleme

-  145km
-  126km
-  92km

## Dax to Cahors

-  131km
-  106km
-  34km



## Perigueux to Angers

-  141km
-  86km
-  120km
-  30km<sup>3</sup>

## Team Time Trial

82km

Race only to red flags. Green jersey checkpoint is ignored.

For "Paris" add the final kilometre board and all cyclists race together. The green checkpoint is used.

Team time trials are raced by a team working together. Each round of movement for a team counts as +1 time. The clock stops when the last cyclist in the team crosses the line.

When one team crosses the green checkpoint the next team starts. The fastest team is scored as +0 with every other team calculating their times from this.

Example: Casse Vasse start first. When their last cyclist crosses the green checkpoint Capitala start and so on. Each team must start in the furthest back starting spaces.

No green jersey points are awarded at all in team time trial.

## Bourges to Troyes

 129km

 124km

 68km

## Troyes to Reims

 137km

 128km

 100km

 66km





# Scenario 1: Tour of France

Race the stages in order. This will take you a number of gaming sessions to complete, so perfect with a regular group!

## Stage listing:

- 1. Orleans to Poitiers
- 2. Bourges to Troyes
- 3. Troyes to Reims
- 4. Team Time Trial
- 5. Dax to Cahors
- 6. Perigueux to Angers
- 7. Montauban to Angouleme
- 8. Angouleme to Gueret
- 9. Paris (Time Trial track)

- Flat
- Intermediate
- Mountainous

The Tour of France is a large tour combining flat, mountainous and rolling stages to test a cyclist to his limit.

Starting with a flat, long stage, the tour takes in a few days in the north of France before, via a team time trial, heading down to the south and massif central to test the mountain men before a short final parade through Paris for the sprinters to fight for the glory of crossing the line first.

## Predictions:

Apart from stage 2, the first six stages favour the powerful sprinters and flat riders (five and six only have one short climb each). The mountain men have to wait until stage 7 to really put a dent in the lead of the flat riders and pull their way back up the rankings. The sprinters can really struggle over these two days and by the time the final stage begins, only the very strongest cyclists will have a chance of overall victory and the coveted yellow jersey!

## Yellow Jersey:

The yellow jersey goes to the cyclist with the lowest overall time. The yellow jersey is awarded after every stage to the overall time leader.

The first cyclist to cross the finishing line in a stage scores +0 with a time bonus of -1. Any other cyclists that cross the line in that turn also score +0. Anyone who crosses a turn behind scores +1, a turn behind that is +2, +3, +4 and so on. Cyclists crossing the line on the same turn score the same time.

### For example:

**On stage 1** Ramsay wins (-1), Schultz crosses on the same turn in second (+0), one turn later Steele finishes (+1) then Kawada two after that (+3) and Besson five turns after the leader (+5). Ramsay claims the yellow jersey and the yellow jersey card is placed under his cyclist card on the team board.

**In stage 2** Besson wins (-1), Schultz second again one turn behind (+1) then Kawada (+3), Ramsay (+6) and Steele (+7). Overall times after two stages are: Schultz (1), Besson (4), Ramsay (5), Kawada (6), Steele (8).

Schultz would receive the yellow jersey before stage 3. Whoever has the jersey after the final stage is the overall champion!

## Green Jersey:

The green jersey is awarded to the cyclist who is the quickest, most explosive sprinter over the course of the tour. The first three cyclists through the green checkpoints on a stage score 6, 4 and 2 points towards their total, while the top 6 cyclists to finish a stage score 10, 8, 6, 4, 2, 1 points.

Often a cyclist will race purely for the green jersey, knowing that they will not be able to keep up in the mountains due to specialising in flat sprinting.

In the Tour of France there are 140 points MAXIMUM for a green jersey contender to aim towards. Of course, the more points they win, the less likely opponents will be to let them break away for bonus points!

The green jersey card is placed under the cyclist card of the cyclist with the most points before each stage. Whoever has the green jersey after the final stage wins the points competition! If a cyclist holds yellow AND green jersey then the green jersey is worn by the second placed green jersey rider. A cyclist can win more than one category.

## King Of The Mountains:

The polka dot jersey is awarded to the cyclist who has performed most successfully in the draining mountains of the tour.

Points for this competition are awarded for the first three cyclists to cross a red checkpoint. 6, 4 and 2 respectively. No points are awarded for finishing in the top 6 of a stage.

This is a real chance for the mountain men to show their mettle if they cannot win the overall standings, and often cyclists compete purely for the honour of wearing the polka dot jersey.

In the Tour of France there are 54 points MAXIMUM for a polka dot jersey contender to aim towards. Of course, the more points they win, the less likely opponents will be to let them break away for bonus points!

The polka dot jersey card is placed under the cyclist card of the cyclist with the most points before each stage. Whoever has the polka jersey after the final stage becomes King Of The Mountains! If a cyclist holds yellow AND polka jersey then the polka jersey is worn by the second placed polka jersey rider. A cyclist can win more than one category.

## Under 25s:

The light blue Under 25s jersey is awarded to the cyclist, aged 24 or younger, who has the lowest overall time.

It is awarded the same as the yellow jersey but can only be won by a cyclist aged 24 or below.

If the same cyclist holds the U25 and another jersey the U25 jersey is worn by the second placed eligible cyclist.

A cyclist can win more than one category.


## Team Competition:

Keep the sponsors happy! Decide before the tour how many cyclists are being counted for the overall team competition. The team who wins the competition is the team who have the lowest overall time score for the chosen number of cyclists. For example, if each team has 5 cyclists and it is decided that the times of the best 3 from each team are chosen then the lowest 3 individual times from each team are added and the lowest team score wins!


Guidelines: Always score more than one cyclist per team. Never demand the score of EVERY cyclist in the team (this allows for a single poor performance or injury to not decide the results).

**For the Tour Of France each team will need two of the following score sheets (print double-sided for ease!)**


**Yellow jersey.** After each stage write the cyclist's time for that stage. Then the overall time for the cyclist (this shows who is winning overall) and then how far back from the leader's time this cyclist is.



Overall Classification	stage one			stage two			stage three			stage four		
	time	overall	diff.	time	overall	diff.	time	overall	diff.	time	overall	diff.
1.												
2.												
3.												
4.												
5.												



Points Classification	stage one		stage two		stage three		stage four	
	points	overall	points	overall	points	overall	points	overall
1.								
2.								
3.								
4.								
5.								



Mountain Classification	stage one		stage two		stage three		stage four	
	points	overall	points	overall	points	overall	points	overall
1.								
2.								
3.								
4.								
5.								

Race notes

**tour.**

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For each stage of the race enter the green jersey points scored and the new overall score.

Space for notes, plans etc.

Cyclist names go in here in relevant numbered position.

Unfortunately for the Tour of France there is no space for the final stage. Write the final times and scores next to the cyclist's name!

For each stage of the race enter the polka dot points scored and also the cyclist's new overall score.

# Scenario 2: Tour du Nord

Race the stages in order. A shorter tour that can be played between 1 (LONG!) and 4 sessions. Ideal to get the feel of tours.

## Stage listing:

- 1. Bourges to Troyes
- 2. Troyes to Reims
- 3. Paris (Time Trial track)
- 4. Orleans to Poitiers

- Flat
- Intermediate
- Mountainous

The Tour du Nord is a fast, mainly flat race that encourages exciting sprints, breakaways and frantic racing that requires perfect timing to win.

Bourges to Troyes is the only trouble for the sprint specialists but even this stage has a flat start and a couple of flat kilometres before the final sprint. The rest of the tour is flat and fast as the cyclists take in the countryside of Northern France. The final stage is the massive Orleans to Poitiers that needs perfect timing to win.

## Predictions:

Teams are wise not to focus too heavily on the first stage. The polka dot jersey is only fought for on this stage and mountain riders may not fare so well in later stages. Placing all mountain hopes in one decent mountain climber may be wise tactics. On flat stages the (-1) first place finishing bonus could swing the tour. The green jersey is prestigious here.

## Yellow Jersey

Green Jersey (82 points maximum)

Polka Dot Jersey (12 points maximum)

U25 Jersey

Team Competition

**Each team needs one tour. score sheet as shown on "Tour Of France".**

**When racing a tour, each team must choose their cyclists (as shown in the basic game handbook) and must use these cyclists for EVERY stage. Therefore it is important to pick the best line-up for the stage selection!**

**For the Tour du Nord the teams need to focus more on the powerful, sprinting cyclists, however, at least one cyclist who can climb well would massively help claim a jersey or two.**

**If a cyclist has to drop out due to injury or is retired by the manager then they drop out of the WHOLE tour. They must finish a stage in order to continue onto the next.**

# Scenario 3: Massif Tour

Race the stages in order. A shorter tour that can be played between 1 (LONG!) and 4 sessions. Intermediate difficulty.

## Stage listing:

- 1. Perigueux to Angers
- 2. Montauban to Angouleme
- 3. Angouleme to Gueret
- 4. Dax to Cahors

- Flat
- Intermediate
- Mountainous

The Massif Tour is all about mountains. One for the climbers—a short sharp tour that builds up to two miserable days before a relatively easy finish.

While the flatter cyclists may fancy their chances in the opening and final stages, stages 2 and 3 belong purely to the mountain men who will fight for the coveted King Of The Mountains across some large Massif Central mountains and hills. It's not unheard of for a mountain climber to win the green jersey!

## Predictions:

Teams have got to go with their climbers. No sprinter will win the tour, that's for sure. While they can perform on the flat run-ins of the first and final stages, many practically give up in the horrific mountains. The second stage features the longest, most gruelling climb of the season. If it's not a star all rounder who wins, it'll be a climber.

## Yellow Jersey

Green Jersey (58 points maximum)

Polka Dot Jersey (42 points maximum)

U25 Jersey

Team Competition

**Each team needs one tour. score sheet as shown on "Tour Of France".**

**When racing a tour, each team must choose their cyclists (as shown in the basic game handbook) and must use these cyclists for EVERY stage. Therefore it is important to pick the best line-up for the stage selection!**

**For the Massif Tour the teams need to focus more on the resilient, mountain specialists, Although the first and fourth stages are open for sprint finishes and with a good run from a flat specialist...Who knows...**

**If a cyclist has to drop out due to injury or is retired by the manager then they drop out of the WHOLE tour. They must finish a stage in order to continue onto the next.**



# Scenario 4: Paris Invitational

Race the stages in order. A short tour racing the same stage in three different ways! Can be played in a couple of sessions.

## Stage listing:

- 1. Team Time Trial
- 2. Individual Time Trial
- 3. Paris (Time Trial track)

- Flat
- Intermediate
- Mountainous

The Paris Invitational is about short, sharp, explosive racing. There are NO green jersey points and NO polka dots in sight. The event was set up as a three day racing festival that would draw spectators, sponsors and a carnival atmosphere.

The first day is the team time trial—an exciting spectacle on the Parisian streets.

The second day is the solo time trial—raced on the same stage as the team event but one man against the clock. Starting order is drawn at random and finishing times are calculated in the same way as the team time trial.

Special Rule: In individual time trial when a cyclist's resilience reaches zero start it again ON FIVE and take away 1 from each movement roll. If it reaches zero again THEN maximum movement is 2.

The final day is the full stage with all racers. Remember no green jersey points are awarded but the winner of this stage receives a (-1) time bonus.

## Predictions:

The fast, powerful and resilient cyclists will win—but only if they have a good team to support them in the team time trial.

Yellow Jersey  
U25 Jersey  
Team Competition

**Each team needs one tour. score sheet as shown on "Tour Of France".**

**When racing a tour, each team must choose their cyclists (as shown in the basic game handbook) and must use these cyclists for EVERY stage. Therefore it is important to pick the best line-up for the stage selection!**

**For the Paris Invitational bring your fast, exciting cyclists. Make sure your team can work together for the team time trial and that your yellow jersey contender has the resilience to power around the individual time trial. The individual trial is a bit of a dice fest but the strongest will usually reign victorious.**

**If a cyclist has to drop out due to injury or is retired by the manager then they drop out of the WHOLE tour. They must finish a stage in order to continue onto the next.**

# Scenario 5: Le Petit Tour

Race the stages in order. A five stage tour that provides a mixture of racing styles. Can be played over a few sessions.

## Stage listing:

- 1. Troyes to Reims
- 2. Perigueux to Angers
- 3. Angouleme to Gueret
- 4. Orleans to Poitiers
- 5. Bourges to Troyes
- 6. (opt.) Individual Time Trial

Le Petit Tour gives a feeling of varied racing over a shorter period than the full Tour of France.

Two big mountain stages, two flat stages and an intermediate hilly stage give everything a tour manager could want - but over a shorter amount of time! No time to play the full tour? Then fight through this. There's even an optional individual time trial to finish if the managers decide beforehand! Only the best all round cyclists and teams with the strongest strategies will claim victory in this tricky tour.

## Predictions:

Teams need to look for a mixture of sprinters, power men and mountain climbers to claim victory in each of the jersey competitions. Nearly any quality cyclist could win this event if they dig deep inside and give their all.

- Flat
- Intermediate
- Mountainous

## Yellow Jersey

Green Jersey (98 points maximum)

Polka Dot Jersey (36 points maximum)

U25 Jersey

Team Competition

**Each team needs two tour. score sheets as shown on "Tour Of France".**

**When racing a tour, each team must choose their cyclists (as shown in the basic game handbook) and must use these cyclists for EVERY stage. Therefore it is important to pick the best line-up for the stage selection!**

**For La Petit Tour the teams need to focus on building a balanced team with a strong team leader, a sprinter, a mountain climber and a strong support to give them the edge in the team competition.**

**If a cyclist has to drop out due to injury or is retired by the manager then they drop out of the WHOLE tour. They must finish a stage in order to continue onto the next.**

# Scenario 6: Short Season

Complete the tours and races in the order that best suit your sessions. This short season is a good intro.

## Season listing:

1. **Orleans to Poitiers Classic**
2. **Massif Tour (4 stages)**
3. **Angouleme to Gueret Classic**
4. **Paris Invitational (3 stages)**

The Short Season provides managers with the chance to play two single stage races (otherwise known as Classics) as well as a shorter tour and finish with the short crowd-favourite Paris Invitational.

At the start of the season each team should choose a squad for the season. Then the managers decide how many cyclists from each team can be entered for each classic or tour. This is up to the managers to decide between themselves. This allows managers to choose their best team for each race from their squad. So mountain men for the Massif Tour and power men for the Paris Invitational for example.

## Prize Money:

### Orleans to Poitiers Classic

Race winner: £10,000  
Team winner: £10,000  
Under 25 winner: £5,000

### Massif Tour

Stage wins: £5,000 per stage  
Yellow Jersey winner: £20,000  
Green Jersey winner: £10,000  
Polka Dot Jersey winner: £10,000  
Team winner: £15,000  
Under 25 winner: £8,000

### Angouleme to Gueret Classic

Race winner: £10,000  
Team winner: £10,000  
Under 25 winner: £5,000

### Paris Invitational

Team Time Trial winner: £8,000  
Individual Time Trial winner: £8,000  
Final Stage winner: £10,000  
Yellow Jersey winner: £20,000  
Team winner: £15,000  
Under 25 winner: £8,000

**Total: £199,000**

**In classic races polka dot and green jerseys are not involved.** Only the race winning yellow jersey, the under 25 and team competition takes place.

Money is earned by winning all the different categories. The team with the most money at the end of the season wins!

### Playing more than one season:

If the managers want to play more than one season then the money earned is added to a sponsorship income of £35,000 each team to give a budget for the next season.

In order to keep a star cyclist for the next season a team manager must pay £20,000. To keep another cyclist in their team they must pay £10,000.

A team manager can release a star cyclist back to the pool and receive £15,000 or another cyclist for £5,000. They then pay £1,000 per skill point for each cyclist they wish to purchase (they cannot buy back a cyclist they have sold that season).

For example, Clint Scott has 3 Sprints, 3 Mountains, 3 Power and 3 Resilience and therefore would cost £12,000. Managers make one decision each clockwise until every manager is happy with their team for the new season.

# Scenario 7: Long Season

Complete the tours and races in the order that best suit your sessions. This long season is getting serious!

## Season listing:

1. Orleans to Poitiers Classic
2. Tour du Nord (4 stages)
3. Angouleme to Gueret Classic
4. Paris Invitational (3 stages)
5. Le Petit Tour (5/6 stages)
6. Bourges to Troyes Classic

The Long Season provides managers with the chance to play three single stage races as well as two varied tours and the Paris Invitational.

At the start of the season each team should choose a squad for the season. Then the managers decide how many cyclists from each team can be entered for each classic or tour. This is up to the managers to decide between themselves. This allows managers to choose their best team for each race from their squad. So strong all-rounders for Le Petit Tour and power men for the Paris Invitational for example.

## Prize Money:

### Orleans to Poitiers Classic

Race winner: £7,000  
Team winner: £7,000  
Under 25 winner: £3,000

### Tour du Nord

Stage wins: £3,000 per stage  
Yellow Jersey winner: £15,000  
Green Jersey winner: £7,000  
Polka Dot Jersey winner: £7,000  
Team winner: £10,000  
Under 25 winner: £5,000

### Angouleme to Gueret Classic

Race winner: £7,000  
Team winner: £7,000  
Under 25 winner: £3,000

### Paris Invitational

Team Time Trial winner: £5,000  
Individual Time Trial winner: £5,000  
Final Stage winner: £7,000  
Yellow Jersey winner: £15,000  
Team winner: £10,000  
Under 25 winner: £5,000

**In classic races polka dot and green jerseys are not involved.** Only the race winning yellow jersey, the under 25 and team competition takes place.

Money is earned by winning all the different categories. The team with the most money at the end of the season wins!

### Playing more than one season:

See guidelines for Short Season.

### Le Petit Tour

Stage wins: £3,000 per stage  
Yellow Jersey winner: £15,000  
Green Jersey winner: £7,000  
Polka Dot Jersey winner: £7,000  
Team winner: £10,000  
Under 25 winner: £5,000

### Bourges to Troyes Classic

Race winner: £7,000  
Team winner: £7,000  
Under 25 winner: £3,000

**Total: £210,000/£213,000**

# Scenario 8: Uber Season

Complete the tours and races in the order that best suit your sessions. This Uber Season will keep you going for months!

## Season listing:

1. Orleans to Poitiers Classic
2. Tour du Nord (4 stages)
3. Angouleme to Gueret Classic
4. Paris Invitational (3 stages)
5. Massif Tour (4 stages)
6. Troyes to Reims Classic
7. Tour of France (9 stages)
8. Bourges to Troyes Classic

The Uber Season provides managers with the chance to play the most varied season with four classic races interspersed between two short tours, the Paris Invitational and, as the highlight of the season, the Tour of France!

At the start of the season each team should choose a squad for the season. Then the managers decide how many cyclists from each team can be entered for each classic or tour. This is up to the managers to decide between themselves. This allows managers to choose their best team for each race from their squad. So strong all-rounders for the Tour of France and power men for the Paris Invitational for example.

## Prize Money:

### Orleans to Poitiers Classic

Race winner: £4,000

Team winner: £4,000

Under 25 winner: £2,000

### Tour du Nord

Stage wins: £2,000 per stage

Yellow Jersey winner: £10,000

Green Jersey winner: £5,000

Polka Dot Jersey winner: £5,000

Team winner: £7,000

Under 25 winner: £4,000

### Angouleme to Gueret Classic

Race winner: £4,000

Team winner: £4,000

Under 25 winner: £2,000

### Paris Invitational

Team Time Trial winner: £3,000

Individual Time Trial winner: £3,000

Final Stage winner: £4,000

Yellow Jersey winner: £12,000

Team winner: £8,000

Under 25 winner: £4,000

### Massif Tour

Stage wins: £2,000 per stage

Yellow Jersey winner: £10,000

Green Jersey winner: £5,000

Polka Dot Jersey winner: £5,000

Team winner: £7,000

Under 25 winner: £4,000

**In classic races polka dot and green jerseys are not involved.** Only the race winning yellow jersey, the under 25 and team competition takes place.

Money is earned by winning all the different categories. The team with the most money at the end of the season wins!

### Playing more than one season:

See guidelines for Short Season.

### Troyes to Reims Classic

Race winner: £4,000

Team winner: £4,000

Under 25 winner: £2,000

### Tour of France

Stage wins: £3,000 per stage

Yellow Jersey winner: £15,000

Green Jersey winner: £7,000

Polka Dot Jersey winner: £7,000

Team winner: £10,000

Under 25 winner: £5,000

### Bourges to Troyes Classic

Race winner: £4,000

Team winner: £4,000

Under 25 winner: £2,000

### Total: £223,000

# What you need to know...

## **So how do I keep track of a season?**

There are score sheets provided (photocopy or download more copies from [www.boardgamegeek.com/game/25105](http://www.boardgamegeek.com/game/25105)) for classics and tours. The classic race score sheets double as sheets for one off races. To keep track of season money earned and results keep a notebook or piece of paper to hand.

## **What's the difference between a squad and a team?**

A squad can contain more than five members. Squads are used for seasons and a manager can choose which cyclists to include in their team for each race or tour. Within a tour the same cyclists must be kept in the team. Managers keep squad members beside their team board.

## **If a cyclist gets injured in one race or tour is he out for the next race?**

No. He is out of the race or tour, but he is available for selection for the next event. Managers can choose to impose an injury period if they desire, but as far as the official rules go, this is not the case.

## **Can I make my own tours, stages and seasons?**

Please do. These scenarios are here to give you a good starting point!

## **How many cyclists do each team have for each race?**

It's up to the managers concerned to decide unanimously for each occasion. Use common sense though—if only two teams are competing then think about each entering at least four cyclists. With six teams having five cyclists each will be a lot more time consuming than three or four.

## **Team competition? What?**

In pro cycling, as well as individual victories, team victories are also decided by adding together the total times of the top three or four (or more!) cyclists from each team. When deciding on how many team members' times are added together, always allow for each team losing at least one cyclist to injury! So if each team enters five cyclists, the team competition should take the times of the best three from each team for example.

## **Something really doesn't make sense to me...**

Then post your question at the boardgamegeek address or e-mail the designer at [hamsteroffury@hotmail.com](mailto:hamsteroffury@hotmail.com).



# Using the CD for weather conditions!

With your copy of tour, you should have received a CD which is jammed full of vocal tracks. These give possible weather conditions, special events and situations that add to the cycling world. Afterall, some cyclists thrive in certain conditions, and the French always fight to win a stage on Bastille Day!

If you decide you wish to use this in tour. Then take the CD and place it in a player, setting the machine to random or jumble. Then randomly play one of the clips before each classic race or stage. After this you must obey the effects of the event (if there are any) for the rest of the stage (or race if you choose to play a one off classic race). In the event of a tour, a track is randomly played before each stage and only that one is obeyed.

If you wish to use this variation but do not have a CD player to hand then follow the following steps:

- Place 1 of each colour cyclist in two piles.
- Randomly and blindly take one cyclist from one pile (look at the appropriate column) then one cyclist from the other pile (look at the appropriate row).
- Obey the effects written in the chart.

	Red	Orange	Yellow	Green	Blue	Purple
	Certain nationalities add 1 point to a skill of their choice	Weather affecting different cyclist styles	External Condition spurring on cyclists	Training and Equipment!	Life out of the saddle!	Meh...
Red	Bastille Day! All French cyclists can add 1 point	Perfect Conditions! All 3 & under rated power riders gain 1 power point	Huge Crowds! All 2 & under rated power gain 1 power point	3 Scheil SFS cyclists gain 1 point to add as desired	Overconfidence led to night out! All team leaders must lose 2 resilience	Cool and breezy conditions
Orange	Independence Day! All US cyclists can add 1 point	Overcast & Heavy! All 4 and 5 rated power cyclists lose 1 power	Water Bottles plentiful on route! 2 resilience riders increase to 4	3 Casse Vasse cyclists gain 1 point to add as desired	Injury! Drop 2 points from one cyclist. Points must have effect *	Warm and pleasant conditions
Yellow	Wintery Conditions! All Russian, Latvian and Ukrainian cyclists add 1 point	Hot and Sticky! All 4 and 5 rated resilience cyclists lose 1 resilience	Morons with flags! All spaces with <u>any</u> flag cover cannot be moved into**	3 Bario Estra cyclists gain 1 point to add as desired	Underdog gives an interview! One non-star cyclist per team gains 1 point	Early mist giving way to comfortable sunshine
Green	Cold & Raining! All German, British, Danish and Dutch cyclists add 1 point	Massive Headwinds! All 4 and 5 rated mountain riders lose 1 mount point	Beautiful Podium Girls! All under 25 riders gain 1 skill point	3 Capitala cyclists gain 1 point to add as desired	Team Spirit! All team leaders give 1 point to another team mate	Warm but with cool light winds
Blue	Hot & Humid! All Italian, Spanish and Australian cyclists add 1 point	Powerful Tailwinds! All 3 & under rated mountain riders gain 1 mount point	TV Expose on "old cyclists"! All 31+ age riders gain 1 skill point	3 Team FATE cyclists gain 1 point to add as desired	EPD! All cyclists can <u>choose</u> to add 1 point for unfair advantage	Light cloud with sunny spells forecast all day
Purple	Strong Breezes! All Belgian, Swiss and Japanese cyclists add 1 point	High Crosswinds! All 4 and 5 rated sprinters lose 1 sprint point	Sponsorship! The stage winner will receive £3,000 extra	Regarde cyclists all gain 1 point to add as desired	Weight of expectations! 1 cyclist per team can lose 2 points* for £2,000	A little chilly early on but with a warm breeze

\* For example, a manager cannot take off 2 mountain points on a flat stage.

\*\* Except the English flag being waved on one of the boards otherwise there is no way through!